# r30.7.2 Changelog

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|   Release Full (Pro)  - 215456  |
| Release Starter - 215454      |
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Release day: April 16th 2025

## Fixes

- DSOF-30084 & DSOF-30096 - Running Designer on a Windows 10 machine in a network where some Designer machines cannot see each other over d3net but can see each other over another network will no longer result in excessive console spam which can fill up the C drive.
- DSOF-29987 - Designer Starter sessions now support more than 2 machines.
- DSOF-29807 - Disguise Media Servers running Designer Starter can now correctly join sessions as Actors and Understudies. Remember, these sessions can only include other machines running Starter and all machines running Starter will output with watermarks.
- DSOF-29969 - Opening the Plugin Launcher with no plugins installed now has a helpful link for installing new plugins.
- DSOF-29611 - Network traffic between machines in session has been reduced slightly.
- DSOF-30010 - Sockpuppet video layers that transition to content that is only needed by some actors no longer leave the old content in place on actors that do not need the new content.
- DSOF-29877 - CDL objects that are locked can no longer be modified via the CDL API endpoints.